



MARUKH IQBAL

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KIMMYPORTFOLIO.SITE.COM

EDUCATION

M.F.A in Multimedia Design

GRADUATED 2014 - 2016

Grade A

Graduated from L.C.W.U (Lahore College for Women University) with **"ROLE OF HONOR"**

B.F.A in Communication Design

ISSUED ON DECEMBER 20XX

Grade A+

Graduated from L.C.W.U (Lahore College for Women University)

ABOUT ME

I am a Concept Artist (Digital Artist) , with 9 years of experience in 2D game art, concept art, Illustration, digital painting, 3D asset modeling, texturing, Character design . I believe in learning new things, excited about new experiences, and strive to deliver the most effective solution at the highest of standards.

ACHIEVEMENTS

GOLD MEDAL IN B.F.A ROLE OF HONOR IN B.F.A & M.F.A

EXPERIENCE

- Art Lead(Nov,2021 - Aug, 2023)

Infinity UP

Nov 2024 - JUNE 2026

Positioned as Senior Art Lead for one and 8 months on game art, 2D concepts, character design, environment design, game asset 3 D and 2D.
- Senior Concept Artist)

Terafort

FEB 2024 - OCT 2024

Positioned as Senior concept artist, creating Isometric Game art for Casual mobile game, drawing out initial concepts for props and environment.
- Concept Artist

Geniteam solution

Nov 2021 - Aug 2023

Positioned as Senior Conncept Artist (lead) for two plus years working on 2D concepts, character design, environment design, game asset design and 3d concept design for hyper casual, idle and casual games plus their product ZNK games and Geni games. To mention some Scary Teacher.
- Senior CG Artist

Mindravel Interactive

Jan 2016 - Dec 2020

Positioned as CG Artist , working on 2D & 3D assets, UI and Game concept art. Designing various game apps for IOS and Android.

skills



INTEREST

- Continuous Learning
- Creativity

Portfolio Links